

Effectively Leading Problem Solving Sessions

I DID NOT HIRE YOU TO GIVE ME THE EASY ANSWERS!!! If you're a manager, supervisor, frontline or technical team lead, you are likely to have heard these words at some point during your career.

You are a great manager! You learned how to keep your project and team out of trouble. You created a great plan and all of the key stakeholders are bought in. You practiced risk management, your estimates are sound and you are confident with your approved schedule and budget. You and your team are excitedly meeting every milestone with high quality deliverables that meet every requirement criterion.

And then, trouble. Requirements change. Some new things are in and some existing requirements are obsolete. This is going to impact the schedule. You need more time. And oh - by the way - we need a couple of your team members for another project. Don't worry, we don't need them full time, just a few hours each week.

You have a sense of impending disaster and you know the answer and you go to your management and say those fateful words: "I need more time. This project cannot be completed successfully given the existing circumstances."

And that's when you get the famous response. They sent you to training. You got your project management certification. You did everything right! And yet...here you are.

Now is the time for creative problem solving. Thinking out of the box is no longer a cliché for you, but a reality. A necessity.

Join Lisa and Dave for this fun and interesting session to discuss ways to make your problem solving sessions more creative and successful. We'll use a combination of improvisation exercises, crayons and tinker toys to review the traditional Osborne-Parnes Creative Problem Solving methods as well as discovering the hidden creativity that resides within all of us!

The ROI on this training is undeniable! Your team's ability to solve problems, to keep the team moving forward, to find working solutions when it seems that there are none...is invaluable.